

# Constitution of Next Gamers

## Article I. Purpose

1.1 The purpose of this group is to choose board and video games to be bought, take care of them, and to make them available to all of Next House. Additionally, Next Gamers runs board and video game events.

## Article II. Membership

2.1 Membership is open to any currently enrolled MIT student.

2.2 Next Gamers will not discriminate based on any characteristic listed in MIT's Nondiscrimination Statement.

2.3 Should Next Gamers choose to charge any monetary dues, there will be exceptions made for students that cannot afford these dues.

2.4 A Member is someone eligible for membership who has participated in one or more Next Gamers affiliated events in the preceding or current academic year and has been added to the mailing list.

2.4.1 A Member can choose to end their own membership at any time.

2.5 At least three (3) Members must be residents of Next House.

## Article III. Officers

3.1 There shall be five (5) Officers on the Executive Board: President, Video Game Treasurer, Video Game Event Manager, Board Game Treasurer, and Board Game Event Manager.

3.1.1 There is explicitly no hierarchy of Officer positions. No Officer is a higher level than another.

3.1.2 Any Member can fill an Office, provided that they will remain enrolled as an MIT undergraduate student for the duration of the Officer term.

3.1.3 The Officers are split into two groups: the Board Game Exec and the Video Game Exec. Each of the groups contains the Event Manager and Treasurer for the group and the President.

### 3.2 Officer Responsibilities

#### 3.2.1 General Officer Duties

3.2.1.1 Each Officer shall be an exemplary Member of Next Gamers. This includes completing all tasks necessary to the smooth running of Next Gamers and stepping in to fulfill another Officer's duties if that Officer is unable to do so.

3.2.1.2 Each Officer shall be committed to representing the general consensus of Next Gamers.

3.2.1.3 Officers shall keep the Members as informed as possible about any changes that might be occurring.

3.2.1.4 No Officer shall make a permanent decision without informing and asking the Membership for feedback or without the other Officers' consent.

### **3.2.2 President**

**3.2.2.1** The President shall be in charge of interacting with Next Exec.

**3.2.2.2** The President shall be in charge of running all Next Gamers meetings (both for board games and video games) and shall give adequate notice for all of them.

**3.2.2.3** The President shall be in charge of interpreting the Constitution, as described in Article VI. Interpretation and Amendment of Constitution.

**3.2.2.4** The President is responsible for interaction with all the Next Gamers subsidiaries.

**3.2.2.5** The President is responsible for running elections.

### **3.2.3 Board Game (BG) Treasurer**

**3.2.3.1** The BG Treasurer shall handle all of the finances of the board game half of Next Gamers, including payment of bills and keeping track of budgets.

**3.2.3.2** The BG Treasurer shall reimburse all Members with proper receipts promptly.

**3.2.3.3** The BG Treasurer shall be in charge of submitting a budget to Next Exec each semester.

**3.2.3.4** The BG Treasurer should do research to suggest new board games to buy.

**3.2.3.5** The BG Treasurer should manage the mailing list together with the VG Treasurer.

### **3.2.4 Video Game (VG) Treasurer**

**3.2.4.1** The VG Treasurer shall handle all of the finances of the video game half of Next Gamers, including payment of bills and keeping track of budgets.

**3.2.4.2** The VG Treasurer shall reimburse all Members with proper receipts promptly.

**3.2.4.3** The VG Treasurer shall be in charge of submitting a budget to Next Exec each semester.

**3.2.4.4** The VG Treasurer should do research to suggest new video games to buy.

**3.2.4.5** The VG Treasurer should manage the mailing list together with the BG Treasurer.

### **3.2.5 Board Game (BG) Event Manager**

**3.2.5.1** The Event Manager shall coordinate any and all board game events taking place during Campus Preview Weekend and Residence Exploration.

**3.2.5.2** The BG Event Manager shall coordinate frequent Board Game Night events by arranging for people to host in advance to the best of their ability and making sure board games are made available.

**3.2.5.3** The BG Event Manager shall be engaged in the recruitment for and publicity of the aforementioned events and of the general activities of Next Gamers.

### **3.2.5 Video Game (VG) Event Manager**

**3.2.5.1** The Event Manager shall coordinate any and all board game events taking place during Campus Preview Weekend and Residence Exploration.

**3.2.5.2** The VG Event Manager shall coordinate frequent Video Game Night events. **3.2.5.3** The VG Event Manager shall be engaged in the recruitment for and publicity of the aforementioned events and of the general activities of Next Gamers.

**3.3** In the event that an Officer becomes unable to fulfill the duties of that Office:

3.3.1 The final decision regarding replacement of the Officer shall rest with the remaining Officers. A full election need not take place, but the appointment of a replacement shall be subject to approval by the Membership.

3.3.2 If the officer in question is the President, the Officers should first consider replacement from within the Executive Board. The new President may take on the responsibilities of their new position in addition to their current Officer duties, or may ask that their old positions be otherwise filled.

3.3.3 If the officer in question is the BG Treasurer, VG Treasurer, BG Event Manager, or VG Event Manager, the Officers should first consider promotion of a qualified Member into the Office. This Member must fulfill the requirements for Officership listed in Article 3.1.2.

#### Article IV. Elections

4.1 Officers shall be elected near the beginning of each Spring semester.

4.2 Officers' terms of office shall run from their election until the election of new officers the following year.

##### 4.3 Procedure of Election

4.3.1 The President will reach out to the membership near the beginning of the Spring semester via email asking for people interested in running for Executive Board positions.

4.3.2 At minimum 10 days after reaching out to the membership, the President will send out an online voting form to membership.

4.3.3 After the voting form has been open for 10 days, the results of the elections will be released by the old President.

##### 4.4 Officer Removal

4.4.1 Officers may be removed by a two-thirds majority vote of the Membership.

4.4.2 Officers may also be removed by a four-fifths vote of Executive Board if other means of resolution have been attempted.

#### Article V. Meetings

##### 5.1 General Meetings

5.1.1 The President can call meetings for the general membership whenever it is deemed necessary.

##### 5.2 Executive Board Meetings

5.2.1 The Executive Board should meet as necessary throughout the semester. The main reasons for a meeting will likely be to decide on what to buy and/or discuss policy.

5.2.2 Meetings of the Executive Board should remain open to the Membership, unless the subject matter of the meeting is sensitive in nature.

#### Article VI. Interpretation and Amendment of Constitution

##### 6.1 Interpretation

6.1.1 The interpretation is primarily the responsibility of the President, and secondarily the other Officers. In the case of conflict between the President and the other Officers, the issue shall be put to a meeting. In any case a vote of the majority of the Membership present at any meeting may overrule the President's interpretation.

## 6.2 Amendment

6.2.1 Motions to amend the constitution require a mover and a seconder and must be posted by the President no less than seven (7) days prior to the meeting at which they are to be considered.

6.2.2 Amendments to the constitution require unanimous approval of the Officers or a majority of the current Membership at a general body meeting. Proxy votes are acceptable, in writing.

6.2.3 Amendments passed by the Officers alone can be blocked by a third of the current Membership voting against.